Lecture 5

11.5. Lines and Planes in Space

- **Goals:** (1) Write a set of parametric equations for a line in space.
 - (2) Write a linear equation to represent a plane in space.
 - (3) Sketch the plane given by linear equation.
 - (4) Find the distances between points, planes, and lines in space.

Questions:

- What is point-slope formula for a line in plane?
- How to find the angle between two vectors?

11.5.1. Lines in space

- (1) The *point-vector* equation:
- Given a point $P(x_1, y_1, z_1)$, and the direction vector $\vec{v} = \langle a, b, c \rangle$. Then $\langle x x_1, y y_1, z z_1 \rangle = t\vec{v}$ represents an equation of the line through point P and parallel to vector \vec{v} , where t is any real number.

 Note: different t represents different point on the line.
- (2) The *parametric* equations:
- Given a point $P(x_1, y_1, z_1)$, and the direction vector $\vec{v} = \langle a, b, c \rangle$. Then the set of equations $x = x_1 + at$, $y = y_1 + bt$, $z = z_1 + ct$ represents the line through point P and parallel to vector \vec{v} , where t is any real number.
- (3) The *symmetric* equations:
- Given a point $P(x_1, y_1, z_1)$, and the direction vector $\vec{v} = \langle a, b, c \rangle$, where a, b, c are nonzero. Then $\frac{x-x_1}{a} = \frac{y-y_1}{b} = \frac{z-z_1}{c}$ represents the equations of the line.
 - <u>Note</u>: parametric equations or symmetric equations of a line are *not* unique.
- (4) Example 1: Finding parametric equations and symmetric equations.
- Try exercises 5-10
- (5) Example 2: Finding parametric equations of the line through two points.
- Try exercises 11-14.

11.5.2. Planes in space

An equation of a plane in space can be obtained from a point and a vector normal (perpendicular) to the plane.

(1) **Standard form** of the equation:

Given a point $P(x_1, y_1, z_1)$, and a normal vector $\vec{n} = \langle a, b, c \rangle$. Then the plane can be represented by the equation:

$$a(x-x_1) + b(y-y_1) + c(z-z_1) = 0.$$

- (2) *General form* of the equation:
 - Given a point $P(x_1, y_1, z_1)$, and a normal vector $\vec{n} = \langle a, b, c \rangle$. Then the plane can be represented by the equation: ax + by + cz + d = 0. Note: the coefficients of the equation are components of the normal vector.
- (3) Example 3: Finding equation of a plane with 3 points.
- Try exercises 47-58.

11.5.3. Angles between two planes in space

- (1) Let θ be the angle between two intersecting planes. Let \vec{n}_1 and \vec{n}_2 be the normal vectors of those planes, respectively. Then $\cos \theta = \frac{|\vec{n}_1 \cdot \vec{n}_2|}{\|\vec{n}_1\| \|\vec{n}_2\|}$
- (2) In particular, two planes are *perpendicular* if $\vec{n}_1 \cdot \vec{n}_2 = 0$; two planes are *parallel* if \vec{n}_1 is a scalar multiple of \vec{n}_2 .
- (3) Example 4: Finding angle between two planes, and the line of intersection of two planes (usually in parametric form).
- Note: The cross product $\vec{n}_1 \times \vec{n}_2$ is parallel to the direction vector of the intersecting line. Why is it true?
- Try exercises 91-92.

11.5.4. Special planes in space

(1) Definition:

If a plane in space intersects one of the coordinate plane, the line of intersection is called the *trace* of the given plane in the coordinate plane. See Figure 11.49.

- (2) Plane is parallel to an axis if its equation is missing a variable. See Figure
- (3) Plane is parallel to a coordinate plane if its equation is missing two variables. See Figure 11.51.

11.5.5. Distance between a point and a plane in space

(1) Let \vec{n} be the normal vector of a plane ax + by + cz + d = 0 and P be any point in the plane. Let $Q(x_0, y_0, z_0)$ be a point not in the plane. Then the distance between Q and the plane is:

$$D = \|\operatorname{proj}_{\vec{n}} \overrightarrow{PQ}\| = \frac{|\overrightarrow{PQ} \cdot \vec{n}|}{\|\vec{n}\|}$$

Question: How to find a pint *P* in the plane?

Answer: Let y = 0, and z = 0. Then solve for x.

(2) Another nice form:

Given a plane
$$ax + by + cz + d = 0$$
 and a point $Q(x_0, y_0, z_0)$.
$$D = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

Question: What happens if Q is in the plane

Answer: D = 0. Why?

- (3) Example 5: Finding the distance between a point and a plane.
- Try exercises 97-100
- (4) Example 6: Finding the distance between two parallel planes.

• Try exercises 109-110

11.5.6. Distance between a point and a line in space

(1) Let \vec{u} be the direction vector of a line and P be any point on the line. Let Q be a point not on the line. Then the distance between Q and the line is:

$$D = \frac{\|\overrightarrow{PQ} \times \overrightarrow{u}\|}{\|\overrightarrow{u}\|}$$

<u>Note</u>: The distance is the shortest length from Q to P on the line. If Q is also on the line, then the distance is zero.

- (2) Example 7: Finding the distance between a point and a line.
- Try exercises 105-108

11.5.7. Homework Set #5

- Read 11.5 (pages 798-805).
- Do exercises on pages 805-809: 5, 7, 9, 11, 13, 15, 17, 19, 21, 23, 25, 27, 29, 31, 33, 39, 41, 43, 45, 47, 49, 53, 55, 57, 59, 63, 65, 67, 71, 73, 83, 85, 91, 95, 97, 99, 101, 103, 105, 107, 109, 129-134